

Roll & Read Game - unk



A train is shown at the top of the page, with each car containing a letter tile for rolling. The train consists of a locomotive, a caboose, and five passenger cars. The letter tiles are as follows:

- Locomotive: 1 dot
- Caboose: 2 dots
- Car 1: 3 dots
- Car 2: 4 dots
- Car 3: 5 dots
- Car 4: 6 dots
- Car 5: 7 dots

The table below lists the words that can be read using the letter tiles from the train. The words are organized by the number of dots on the letter tile:

1 dot	sunk	dunk	flunk	chunk	bunk	trunk
2 dots	hunk	shrunk	slunk	gunk	skunk	dunk
3 dots	bunk	hunk	sunk	gunk	skunk	bunk
4 dots	hunk	sunk	dunk	junk	funk	gunk
5 dots	punk	lunk	thunk	funk	lunk	thunk
6 dots	trunk	sunk	trunk	bunk	hunk	flunk

— LITTLE LIONS — DECODABLE BOOKS

Roll & Read Game Instructions

Take turns rolling the die.

Read a word next to the matching number.

If you read it correctly, cover it with a counter
or color in the box.

Make sure each player has either their own set
of character counters or color.

The player who reads the most words in a row wins
the row. The player with the most rows wins!



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Roll & Read Red Game Counters

